## 最新のEMULSION SCANNING

#### 2007.3.17 名古屋大学 中野敏行

## ECC Brick



- トラッキング
  Sub-micron
- •運動量
  - MCS:~10Gev/c
- e-ID, γ detection Shower, e-pair

• dE/dx



#### T.Toshito(Nagoya Univ. ) Electromagnetic shower Test exp. @ CERN (May2001) In analysis



## Changeable Sheet

- Interface plate TT to Brick(ECC)
- Brick Tagging specially for NC-like event.

-10cm BRICK: ECC Sub-μm res. ↓ CS Doublet Gradient CS Doublet CS Doublet T.T. 2.6cm pitch

- Must be low back ground -> Doublet, Refreshed in GS
- Must be high efficiency
- Very huge Scanning load -> 5100cm<sup>2</sup>/day

#### Required Scanning Power for IP(CS)

	Area to	Area to be scanned		ts	Scanning area cm <sup>2</sup> /day	
CHORUS	1mm >	1mm × 1mm × 2			20	
OPERA 1 µ	5cm×	$5 \text{cm} \times 5 \text{cm} \times 4$			2300	Total
OPERA 0 µ	10cm >	$cm \times 10 cm \times 4$ 7			2800	5100
. 1mm		0μev 1μevent 50mm	vent		100mm	
$0 \text{ cm}^2/\text{day} = 20 \text{ cm}^2/\text{hours/system}$						
~ 11SYS	stems		-			

5

Automatic Emulsion Scanning System "S-UTS 1"

#### **Digitizing Nuclear Emulsion Films**



Grain Density ~15 (/45µm), FOG>3000 grain(/view)

#### 174969 2-20-1-1 87,120,627 Micro Track Readout



## Fourfold coincidence



#### **Reconstruction Conditions Ex.:**

 $\Delta(\theta_{cs2}-\theta_{3,4}) < 0.070$  rad  $\Delta(\theta_{cs1}-\theta_{cs2}) < 0.010$  rad  $\Delta(r_{cs1}-r_{cs2}) < 10 \ \mu m$ + Eye Scan Reduce random coincidence of low momentum tracks (Compton electron, fog, etc.)



with Dario and Antoine

## Found track in CSD



Х







#### **Piezo driven Optics**

# No step and repeat image taking (follow shot method)

 Use Ultra High Speed Camera High speed CCD - Up to 3k frames per second.  $\rightarrow$  Max 90views/sec~60cm<sup>2</sup>/h L~60 µm Move objective lens along inclined axis Image taking by follow shot
 Objective lense  $D \sim 50 \mu m$ - No step and repeat operation can avoid a mechanical bottleneck. Emulsion FOV displacement and Blur are canceled by moving objective Driving in constant velocity lens



LVDS Output Interface DATA Reduction :  $\sim 1G$  byte/s  $\Rightarrow$  10-100M byte/s

#### Pre-processing before track recognition



Subtract DC and LF component, like defocus grains. Zero suppression (Record only pixels over the threshold with address)

#### **SUTS Track recognition board**

## Processing speed : >40cm<sup>2</sup>/h/board



**II-XJTRIV** 

PRO

#### Track Recognition in SUTS

- 飛跡認識アルゴリズムは UTS を継承する。
- 目標処理能力は 100cm<sup>2</sup>/h (多ユニット化による並列処理を考慮)
  -×50 対物レンズとセンサーから期待されるのは60cm<sup>2</sup>/hであるが、広視野化に対処.
- •大規模 FPGAによる高並列化による高速飛跡認識を行う。

	2VP70(SUTS)	) QL3060(UTS)
Logic Cell	74,448	1,584
On-die Memory	5,904kbit	N/A
On-die CPU	PPC405 × 2	N/A
Max Frequency (16bitCNT)	348 MHz	97MHz
Inter FPGA data transfer rate	40Gbit/sec	1.2Gbit/sec
Memory Band Width in FPGA	40GByte/sec	0.5GByte/sec



S-UTS Track Recognition Block diagram (revised)

## SUTS block diagram





### **Scanning Efficiency Check**

Sample : double refreshed half size OPERA film exposed cosmic rays



## **Base Track Efficiency**



## **Base Track Efficiency**





#### Base Track angle resolution



#### Micro track angle resolution

Lens side



#### Micro track angle resolution





#### Base Track position resolution











### 改良の見込み

- 繰り返し周期の短縮
  - 現状 60views/s (40cm<sup>2</sup>/h) ⇒ 90view/s (60cm<sup>2</sup>/h)
- FPGA上のコードの最適化による処理能力の向上。
- 飛跡認識パラメーターの最適化による品質の向上 - 角度分解能,アクセプタンス等,光学収差の補正
- 対物レンズの低倍率化(広視野化)による飛跡読み
  出し速度の向上。
  - ×50から×35への変更で約2倍のゲイン
  - ×25が実現すれば4倍以上のゲイン



まとめ

- 40cm<sup>2</sup>/hでの飛跡読取りを実現し、
  最低限の性能は確保。
- Efficiency ~95% @ base track (2-fold coincidence).
- Facilityを構築しつつ性能の向上
  を図っている。
- 低倍率化(広視野化)による速度 向上は非常に有望。100cm<sup>2</sup>/hも目 前。5 systemsで10000cm<sup>2</sup>/day=> PEANUT



